An NMF solution to the Smart Grid Case at the TTC 2017

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Abstract

This paper presents a solution to the Smart Grid case at the Transformation Tool Contest (TTC) 2017 using the .NET Modeling Framework (NMF). The goal of this case was to create incremental views of multiple models relevant in the area of smart grids. Our solution uses the incremental model transformation language NMF Synchronizations and the underlying incrementalization system NMF Expressions.

1 Introduction

Models should represent a system in a very abstract form. However, very often, the model is still too complex for humans to understand it or make use of it. Furthermore, necessary information is split among multiple models. Therefore, it is often beneficial for practical applications to reduce the complexity for human modelers through the use of views that combine the information from multiple models and reduce it to those parts of a model that are relevant for a particular task.

The Smart Grid Case of the Transformation Tool Contest (TTC) 2017 [Hin17] proposes a benchmark for such a scenario. Here, the modeled system is a smart grid where the necessary information to detect or predict is split among multiple models according to existing standards. The views originate from a model-based outage management system [Mit, BMK16] implemented using existing model view technology [BHK⁺14].

If the source model changes, the view has to be adapted to the changed source. For large models, it becomes very slow to recompute the entire model from scratch, in particular, since changes usually only affect small parts of the model. Rather, it is much more efficient to only propagate the changes to the view in an incremental manner. However, implementing such a change propagation manually can be a very laborious task that further conceals the code intention, i.e. the view that is actually being computed.

This paper presents a solution to the proposed benchmark using the incremental model transformation language NMF Synchronizations [HB17], integrated into the .NET Modeling Framework (NMF, [Hin16]). The solution is publicly available on Github¹. We first give a very brief introduction into synchronization blocks, the formalism underneath NMF Synchronizations in Section 2 before Section 3 presents the solution. Section 4 evaluates the solution against the reference solution in MODELJOIN and finally Section 5 concludes the paper.

2 Synchronization Blocks

Synchronization blocks are a formal tool to run model transformations in an incremental (and bidirectional) way [HB17]. They combine a slightly modified notion of lenses [FGM⁺07] with incrementalization systems. Model properties and methods are considered morphisms between objects of a category that are set-theoretic products of a type (a set of instances) and a global state space Ω .

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¹https://github.com/georghinkel/ttc2017smartGrids

A (well-behaved) in-model lens $l : A \hookrightarrow B$ between types A and B consists of a side-effect free GET morphism $l \nearrow \in Mor(A, B)$ (that does not change the global state) and a morphism $l \searrow \in Mor(A \times B, A)$ called the PUT function that satisfy the following conditions for all $a \in A, b \in B$ and $\omega \in \Omega$:

$$l \searrow (a, l \nearrow (a)) = (a, \omega)$$
$$l \nearrow (l \searrow (a, b, \omega)) = (b, \tilde{\omega}) \text{ for some } \tilde{\omega} \in \Omega.$$

The first condition is a direct translation of the original PUTGET law. Meanwhile, the second line is a bit weaker than the original GETPUT because the global state may have changed. In particular, we allow the PUT function to change the global state.

An unidirectional (single-valued) synchronization block S is an octuple $(A, B, C, D, \Phi_{A-C}, \Phi_{B-D}, f, g)$ that declares a synchronization action given a pair $(a, c) \in \Phi_{A-C} : A \cong C$ of corresponding elements in a base isomorphism Φ_{A-C} . For each such tuple in states (ω_L, ω_R) , the synchronization block specifies that the elements $(f(a, \omega_L), g \nearrow (b, \omega_R)) \in B \times D$ gained by the function f and the lens g are in the dependent isomorphism Φ_{B-D} .

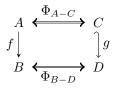


Figure 1: Schematic overview of unidirectional synchronization blocks

A schematic overview of a synchronization block is depicted in Figure 1. The usage of lenses allows these declarations to be enforced automatically². The engine simply computes the value that the right selector should have and enforces it using the PUT operation.

A multi-valued synchronization block is a synchronization block where the lenses f and g are typed with collections of B and D, for example $f : A \hookrightarrow B^*$ and $g : C \hookrightarrow D^*$ where stars denote Kleene closures.

Synchronization Blocks have been implemented in NMF Synchronizations, an internal language integrated into C# [HB17].

3 Solution

We discuss the solutions to the outage detection and the outage prevention tasks separately in Sections 3.1 and 3.2.

3.1 Outage Detection

In NMF Synchronizations, the support for multiple input pattern elements is rather limited. As a reason, we experienced with NTL [Hin13] that multiple input elements is a rare case, but required a tremendous amount of code to support it. At the same time, the advantages of a true support for multiple input elements over transformation of tuples is limited.

Therefore, the easiest way to support multiple input pattern elements in NMF Synchronizations is to simply use tuples as inputs. Then, the model matching has to be adapted to match tuples instead of elements. Therefore, the main rule synchronizes a tuple of the CIM model and the COSEM model with the resulting view model.

$$\begin{array}{c} CIMRoot \times COSEMRoot & \xleftarrow{\Phi_{MainRule}} Model \\ (join) \downarrow & & \downarrow .RootElements.OfType < EnergyConsumer > \\ (MeterAsset \times PhysicalDevice) * & \xleftarrow{\Phi_{AssetToConsumer}} EnergyConsumer * \\ \end{array}$$

Figure 2: The join in the outage detection task formulated in a synchronization block

In a synchronization block, the main join of meter assets with physical devices is depicted in Figure 2, where we abbreviated the join expression. The implementation of this matching is depicted in Listing 1.

²If f was also a lens, then the synchronization block can be enforced in both directions.

```
public class MainRule : SynchronizationRule<Tuple<CIMRoot, COSEMRoot>, Model> {
 1
      public override void DeclareSynchronization()
2
3
        SynchronizeManyLeftToRightOnly(SyncRule<AssetToConsumer>(),
\frac{4}{5}
          sg => from pd in sg.Item2.PhysicalDevice
                 join ma in sg.Item1.IDobject.OfType<IMeterAsset>()
6
                 on pd.ID equals ma.MRID
7
                 select new Tuple < IMeterAsset, IPhysicalDevice > (ma, pd),
8
          target => target.RootElements.OfType<IModelElement, OutageDetectionJointarget.IEnergyConsumer>());
9
      }
    }
10
```

Listing 1: The implementation of the main rule for outage the outage detection task

In particular, the definition of the synchronization block in Listing 1 is implemented in a call to the SynchronizeManyLeftToRightOnly. The types and the base isomorphism MainRule used in the synchronization block can be inferred from the context and the explicitly specified dependent synchronization rule AssetToConsumer.

Because .NET has a hard implementation of generics³, a type filter can be easily specified by passing generic type arguments. NMF also contains an overload of the OfType type filter that accepts two type arguments and keeps the collection interface.

In particular, the incrementalization system NMF Expressions that is used in NMF Synchronizations does support joins available through the query syntax of C#. A second synchronization rule then implements the kept attributes for every such a tuple, as depicted in Listing 2.

```
public class AssetToConsumer : SynchronizationRule<Tuple<IMeterAsset, IPhysicalDevice>, IEnergyConsumer> {
 1
2
       public override void DeclareSynchronization() {
3
         SynchronizeLeftToRightOnly(
4
           asset => Convert.ToInt32(asset.Item2.AutoConnect.Connection), e => e.Reachability);
         SynchronizeLeftToRightOnly(asset => asset.Item2.ElectricityValues.ApparentPowermL1, e => e.PowerA);
SynchronizeLeftToRightOnly(asset => asset.Item1.ServiceDeliveryPoint.EnergyConsumer.MRID, e => e.ID);
\frac{5}{6}
7
         SynchronizeLeftToRightOnly(
8
             asset => asset.Item1.ServiceDeliveryPoint.EnergyConsumer is ConformLoad ?
9
              ((ConformLoad)asset.Item1.ServiceDeliveryPoint.EnergyConsumer)
                      .LoadGroup.SubLoadArea.LoadArea.ControlArea.MRID :
10
11
              ((NonConformLoad)asset.Item1.ServiceDeliveryPoint.EnergyConsumer)
12
                      .LoadGroup.SubLoadArea.LoadArea.ControlArea.MRID,
13
           e => e.ControlAreaID):
14
         SynchronizeLeftToRightOnly(SyncRule<LocationToLocation>().
15
           asset => asset.Item1.Location, e => e.Location);
16
      }
17
    }
```

Listing 2: Implementation of kept attributes and references in the outage detection task

Listing 2 essentially consists of five synchronization block where each synchronization block is responsible for the synchronization of an attribute or reference of the target model. In case no synchronization rule is provided (like for the first four synchronization blocks), implicitly the identity of the inferred type is used. Two further synchronization rules synchronize location and position point.

3.2 Outage Prevention

In the implementation of the outage prevention task, the principle approach to use tuples to synchronize multiple inputs is the very same approach as in the outage detection task.

```
public class MainRule :
 1
      SynchronizationRule < Tuple < CIMRoot, COSEMRoot, Substandard >, Model > {
public override void DeclareSynchronization() {
2
3
4
         SynchronizeManyLeftToRightOnly(SyncRule<MMXUAssetToVoltageMeter>(),
5
           dr => dr.Item1.IDobject.OfType<IMeterAsset>()
\frac{6}{7}
                     .Join(dr.Item3.LN.OfType<IMMXU>(),
                           asset => asset.MRID,
8
                           mmxu => mmxu.NamePlt.IdNs,
9
                           (asset, mmxu) => new Tuple < IMeterAsset, IMMXU>(asset, mmxu)),
           model => model.RootElements.OfType <IModelElement, IPMUVoltageMeter >());
10
11
12
         SynchronizeManyLeftToRightOnly(SyncRule<DeviceAssetToPrivateMeterVoltage>(),
13
           dr => dr.Item1.IDobject.OfType<IEndDeviceAsset>()
                    .Join(dr.Item2.PhysicalDevice,
14
15
                           asset => asset.MRID.
16
                           pd => pd.ID,
```

 $^{^3\}mathrm{This}$ means that the generic type arguments are still available at runtime.

17		<pre>(asset, pd) => new Tuple<ienddeviceasset, iphysicaldevice="">(asset, pd)),</ienddeviceasset,></pre>
18		<pre>model => model.RootElements.OfType<imodelelement, iprivatemetervoltage="">());</imodelelement,></pre>
19	}	
20	}	
	-	

Listing 3: The implementation of the main rule in the outage prevention task

The implementation of the main rule is depicted in Listing 3. In this listing, we used the alternative method chaining syntax for the join. Both syntaxes are equivalent, as the compiler converts the query syntax into the method chaining syntax.

To handle the different transformation of the various subtypes of a power system resource, we utilize the rule instantiation feature of NMF Synchronizations. With a rule instantiation, the isomorphism represented by a synchronization rule can be refined for a subset of model elements.

```
1
    public class PowerSystemResource2PowerSystemResource
2
          SynchronizationRule < IPowerSystemResource,
                                                    IPowerSystemResource> {
3
     public
                                                   {}
            override
                     void DeclareSynchronization()
    }
\frac{4}{5}
          class ConductingEquipment2ConductingEquipment
    public
          6
7
                                                    IConductingEquipment> {
      public override void DeclareSynchronization()
8
        SynchronizeManyLeftToRightOnly(SyncRule<Terminal2Terminal>(),
9
            conductingEquipment => conductingEquipment.Terminals, equipment => equipment.Terminals);
10
        MarkInstantiatingFor(SyncRule<PowerSystemResource2PowerSystemResource>());
11
     }
   }
12
```

Listing 4: Transforming power system resources

An example of synchronization rule instantiation for conducting equipment is depicted in Listing 4. This means that whenever a power system resource is a conducting equipment, also its terminals are synchronized.

4 Evaluation

Our solution is quite concise as it only consists of 58 lines of code for the outage detection scenario and 195 lines of code for the outage prevention scenario. Both numbers include empty lines as well as lines that only contain braces. Another 140 lines of code actually run the benchmark.

The performance results recorded on an Intel i7-4710MQ clocked at 2.50Ghz in a system with 16GB RAM are depicted in Figure 3 that list the time to update the view model after every iteration, each applying 10 changes. The results are available for the NMF solution both in incremental and in batch mode, the reference solution in MODELJOIN and the solution by Peldszus et al. using EMOFLON.

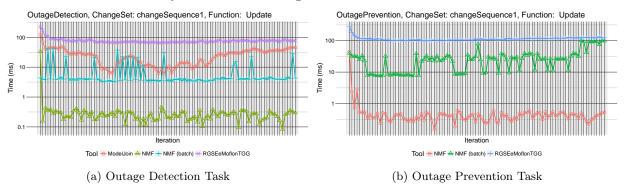


Figure 3: Update times for change sequence 1

For the *Outage Prevention* task, unfortunately the reference solution in MODELJOIN ran out of memory and hence, it is not shown on the plot in Figure 3b.

The results indicate that the NMF solution in batch mode is the fastest among the batch implementations. Furthermore, if one switches the execution mode to incremental, then this yields another speedup of roughly more than a magnitude.

The performance curve for the incremental change propagation is more rough than the performance for the batch execution. This is because propagating the change depends much more on the actual changes than

rerunning the view computation on the entire (changed) model. However, interestingly, we see some spikes in the otherwise smooth curve for the batch execution. We think that this is due to garbage collection.

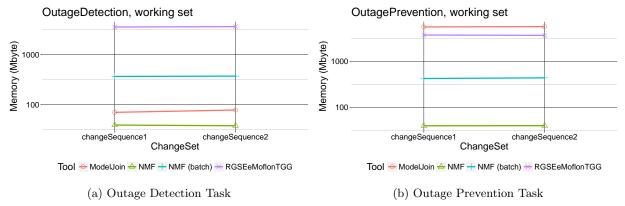


Figure 4: Memory consumption (Work space size)

Interestingly, we noted that the incremental execution mode of NMF has the least memory consumption compared to the other solutions. Incremental tools usually have a memory overhead but the advantage of the incremental execution here is that only the changes of the models have to be loaded and not all of the entire models in each iteration.

5 Conclusion

In this paper, we presented the NMF solution to the Smart Grid case at the TTC 2017. The solution shows how synchronization blocks, in particular their implementation in NMF Synchronizations can be used to perform incremental view computations. The resulting solution is faster than the reference implementation by multiple orders of magnitude. In particular, the ability of NMF to run the solution incrementally yields a very good performance.

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